

## Distribution EOLE - Scénario #8879

### Finaliser la mise en production de l'infrastructure OpenNebula EOLE

09/15/2014 10:27 AM - Luc Bourdot

<b>Status:</b>	Partiellement Réalisé	<b>Start date:</b>	09/15/2014
<b>Priority:</b>	Normal	<b>Due date:</b>	10/10/2014
<b>Assigned To:</b>		<b>% Done:</b>	100%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>	sprint 2014 40-41	<b>Spent time:</b>	46.00 hours
<b>Description</b>			
<b>Subtasks:</b>			
Tâche # 8900: Faire le schéma d'infrastructure ONE.			<b>Fermé</b>
Tâche # 8898: Mettre en place le fencing pacemaker			<b>Reporté</b>
Tâche # 8899: Monter un trunk réseau virtuel			<b>Reporté</b>
Tâche # 9123: Rendre les LUNs du SAN utilisable sur le frontend			<b>Reporté</b>
<b>Related issues:</b>			
Blocked by Distribution EOLE - Tâche #9146: Réinstallation des 3 machines (ne...		<b>Reporté</b>	<b>10/10/2014</b>
Copied to Distribution EOLE - Scénario #9220: Finaliser la mise en production...		<b>Terminé (Sprint)</b>	<b>09/15/2014 12/05/2014</b>

#### History

##### #1 - 09/15/2014 10:27 AM - Luc Bourdot

- Due date set to 09/26/2014
- Target version set to sprint 2014 38-39
- Start date set to 09/15/2014

##### #2 - 09/15/2014 11:21 AM - Daniel Dehennin

- Subject changed from CCloud EOLE Open Nebula to Finaliser la mise en production de l'infrastructure OpenNebula EOLE

##### #3 - 09/25/2014 11:23 AM - Daniel Dehennin

- Due date deleted (09/26/2014)
- Target version deleted (sprint 2014 38-39)
- Start date deleted (09/15/2014)

##### #4 - 09/25/2014 11:25 AM - Daniel Dehennin

- Due date set to 09/26/2014
- Target version set to sprint 2014 38-39
- Start date set to 09/15/2014

##### #5 - 09/26/2014 04:50 PM - Luc Bourdot

- Due date deleted (09/26/2014)
- Target version deleted (sprint 2014 38-39)
- Start date deleted (09/15/2014)

##### #6 - 09/26/2014 05:39 PM - Luc Bourdot

- Due date set to 10/10/2014
- Target version set to sprint 2014 40-41
- Start date set to 09/29/2014

**#7 - 09/26/2014 05:42 PM - Luc Bourdot**

- *Story points set to 1.0*

**#8 - 09/29/2014 10:34 AM - Luc Bourdot**

- *Story points changed from 1.0 to 6.0*

**#9 - 10/10/2014 02:20 PM - Daniel Dehennin**

- *Status changed from Nouveau to Terminé (Sprint)*

**#10 - 10/10/2014 03:06 PM - Daniel Dehennin**

- *Status changed from Terminé (Sprint) to Partiellement Réalisé*